

Vulkanised 2025

The 7th Vulkan Developer
Conference
Cambridge, UK | February 11-13,
2025

Vulkan Video is Open: Application showcase

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About me

- Part of the Multimedia team at Igalia since 2022 😊
- Dedicated to Vulkan Video including CTS and GStreamer support.

Agenda



1. Vulkan Video
2. Mesa
3. GStreamer
4. FFmpeg
5. Vulkan-Video-Samples

Vulkan Video



- Stateless codecs using GPU hardware acceleration
- Supported codecs: H.264, H.265, AV1
- Closer integration with Graphics and Displays.
- Cross-platform and vendor-neutral low-level HW state(-less) video codecs API
 - Each driver can operate differently depending on its capabilities with a common API.

Vulkan Video Timeline



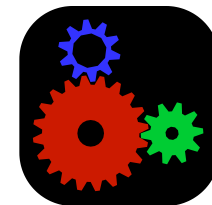
- **March 2018:** TSG was created and driven by IHVs such as AMD/Intel/Nvidia and open source operators
- **April 2021:** **Provisional extensions released**
- ...
- **February 2024:** Video Extensions for Accelerated AV1 Decode **released** (SDK 1.3.277).
- **November 2024:** Khronos **released** Vulkan Video Extensions for Accelerated AV1 Encode (SDK 1.3.302).

Application Showcase

Vulkan Video in Mesa



What is Mesa?



- Low level **graphics library**.
- Began as an open source implementation of the OpenGL.
- Now actively implementing Vulkan specification on various GPUs.
 - Intel, AMD, NVIDIA, Raspberry PI, etc..
- Contributors: Igalia, AMD, Intel, Google, Collabora, Mesa community.
- **8 years of open drivers Vulkan in Mesa**

Vulkan Video History



- Dave Airlie started in 2022 on AMD (RADV) and Intel GPU(ANV)
 - [Dave's blog post](#)
 - With [Lynne](#) on FFmpeg.
 - [Igalia](#) joined on GStreamer side.
- Hyunjun Ko from [Igalia](#) started working on Intel GPU(ANV) in 2023.
- So Dave moved to work only on AMD GPU(RADV).

Vulkan Video Status 2025



- Implemented encoder for h264 and h265.
 - **AMD RADV**
 - **Intel ANV**
- Implemented AV1 decode
 - **AMD RADV**
 - **Intel ANV**
- Implemented AV1 encode
 - **AMD RADV**

Vulkan Status: 2025



- Implemented `video_maintenance1`
 - **AMD RADV**
 - **Intel ANV**
- Other implementations:
 - **Nouveau NVK H26x, AV1 decoder**
 - **ZINK H264 decoder**

Video extensions



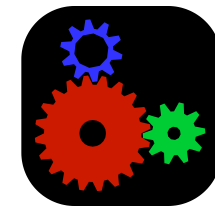
GPU	H264 decoder	H265 decoder	AV1 decoder	H264 encoder	H265 encoder	AV1 encoder
Intel(ANV)	✓	✓	✓	✓	✓	✗
AMD(RADV)	✓	✓	✓	✓	✓	⚠
Nouveau(NVK)	⚠	⚠	⚠	✗	✗	✗
Zink	⚠	✗	✗	✗	✗	✗

Challenges



- GPU hang.
 - Not enough useful tools to investigate...
- Lots of generations of GPUs.
 - Different commands, parameters, memory size, alignment, etc...

Plans for 2025



- AV1 full support in both RADV, ANV and NVK.
- Support other GPUs?

Open applications collaboration

- Open source applications:
 - GStreamer, FFMpeg, Vulkan-Video-Samples



Presentation



- a 25-years-old framework for streaming media applications.
- Black boxes/elements interconnection system
- Native, multiplatform, highly-optimized framework

Pipeline

The screenshot displays the GStreamer Pipeline Studio interface. The main workspace shows a pipeline graph with the following elements and connections:

- videotestsrc src_0** (Source) is connected to **sink_0 vulkanupload src_0** (Sink).
- sink_0 vulkanupload src_0** is connected to **sink_0 vulkanh264enc src_0** (Sink), which includes a **rate-control:1** sub-element.
- sink_0 vulkanh264enc src_0** is connected to **sink_0 vulkanh264dec src_0** (Sink).
- sink_0 vulkanh264dec src_0** is connected to **sink_0 vulkandownload src_0** (Sink).
- sink_0 vulkandownload src_0** is connected to **sink_0 autovideosink** (Sink).

The pipeline is labeled with the property `video/x-raw, width=320, height=240`. The interface includes a playback control bar at the top, a right-hand sidebar with an **Elements** list, and a bottom status bar with a **Messages** log.

Elements List:

- 3gppmux
- aacparse
- ac3parse
- accurip
- adder
- adpcmdec
- adpcmenc

Messages Log:

TIME	LEVEL	LOG
15:55:56	[DEBUG]	(1) gst_pipeline_studio::logger: gst_pipeline_studio::graphbook::create_graphtab::{{closure}} Graph updated id=0
15:47:05	[INFO]	gst_pipeline_studio::gps::player::Player::create_pipeline::{{closure}} Received the signal deep element added xvimagesink
15:47:05	[INFO]	gst_pipeline_studio::gps::element::ElementInfo::search_for_element Found factory: videotestsrc
15:47:06	[INFO]	gst_pipeline_studio::gps::element::ElementInfo::search_for_element Found factory: vulkanupload

Vulkan Video support



Operation	H264	H265	AV1
decode	✓	✓	⚠
encode	✓	✓	⚠

- Follow [Vulkan Video Status](#) for more updates.

Linux fluster status



Driver	JVT-AVC_V1	JCT-VC-HEVC_V1
NVIDIA (RTX 4060)	112/135	126/147
RADV(AMD RX7600)	102/135	118/147
ANV(INTEL)	107/135	103/147
VA-API	130/135	146/147

- See [complete results](#)

Windows Fluster status



Driver	JVT-AVC_V1	JCT-VC-HEVC_V1
AMD	102/135	108/147
NVIDIA	109/135	112/147

- See [complete results](#)

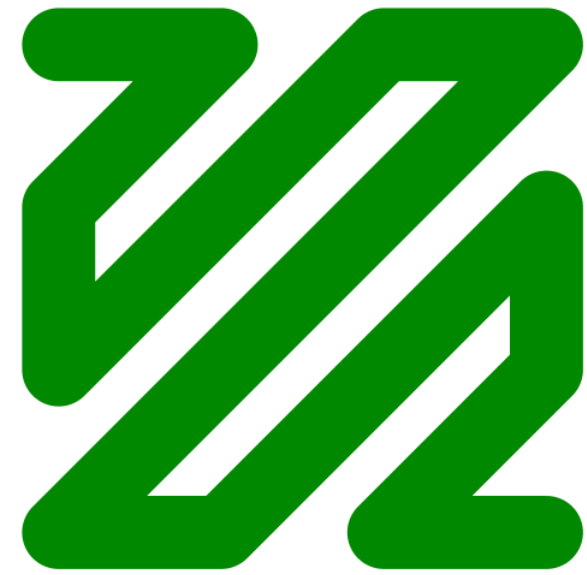
Challenges

- Different behavior from hardware vendor, handling vendor caps properly.
- Hardware crashes, thanks Validation Layer for catching most problems!
- Still some crashes in drivers not detected by the layers.
 - standard codec parameters (SPS, slice header etc.) not filled properly for example.

What's next ?



- H.26x encoders **review and merge**.
- AV1 codec **review and merge**.
- `video_maintenance2` support
- Other codec support



FFMPEG

Presentation

- a 25-years-old multimedia framework for streaming media applications.
- Library/CLI oriented framework
- Native, multiplatform, low level and highly-optimized framework

Vulkan Video support



Operation	H264	H265	AV1
decode	✓	✓	✓
encode	✓	✓	✗
video_maintenance1	✓	✓	✓

- Follow [Vulkan Video Status](#) for latest updates.

Linux fluster status



Driver	JVT-AVC_V1 (H.264)	JCT-VC-HEVC_V1 (H.265)	AV1-TEST-VECTORS
NVIDIA(RTX4060)	116/135	133/147	22/242
RADV(RX7600)	123/135	143/147	238/242
ANV(INTEL)	118/135	103/147	228/242

- See [complete results](#)

Windows fluster status



Driver	JVT-AVC_V1 (H.264)	JCT-VC-HEVC_V1 (H.265)	AV1-TEST-VECTORS
NVIDIA(RTX4060)	116/135	133/147	172/242
AMD(RX7600)	120/135	141/147	231/242
INTEL	40/135	81/147	0/242

- See [complete results](#)

What's next ?

- `av1_encode` in a future release.
- `video_maintenance2` support.

K H R O N O S[®]
G R O U P

Vulkan Video Samples

Presentation



- Official CLI applications (decode and encode) to demonstrate Vulkan Video usage
- Main implementation for video extensions release.
- Encoder library used internally by CTS.
- Native and multiplatform (Linux and Windows).

Vulkan Video support



Operation	H264	H265	AV1
decode	✓	✓	✓
encode	✓	✓	✓
video_maintenance1	✓	✓	✓

- Follow [Vulkan Video Status](#) for latest updates.

Fluster status



Driver	JVT-AVC_V1 (H.264)	JCT-VC-HEVC_V1 (H.265)	AV1-TEST-VECTORS
NVIDIA(RTX4060)	117/135	129/147	137/242
RADV(RX7600)	0/135	0/147	0/242
ANV(INTEL)	0/135	0/147	0/242

- See [complete results](#)

What's next ?

KHRONOS
GROUP

- First release: 1.0.0
- decoder library along the encoder library
- `video_maintenance2` support
- better support of mesa drivers
- new codecs

Thanks! Questions ? 😊

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